# Wine Hacking

Or how to get your MRs upstreamed

# Upstreaming MRs

It must be simpler than navigating the Minneapolis Skyway!

# Why review? We'd like to avoid

	COMMENT	DATE
Q	CREATED MAIN LOOP & TIMING CONTROL	14 HOURS AGO
φ	ENABLED CONFIG FILE PARSING	9 HOURS AGO
φ	MISC BUGFIXES	5 HOURS AGO
φ	CODE ADDITIONS/EDITS	4 HOURS AGO
Q.	MORE CODE	4 HOURS AGO
þ	HERE HAVE CODE	4 HOURS AGO
	AAAAAAAA	3 HOURS AGO
Q .	ADKFJSLKDFJSDKLFJ	3 HOURS AGO
¢	MY HANDS ARE TYPING WORDS	2 HOURS AGO
φ	HAAAAAAAANDS	2 HOURS AGO
AS A PROJECT DRAGS ON, MY GIT COMMIT		
MESSAGES GET LESS AND LESS INFORMATIVE.		

https://xkcd.com/1296/

### Who's who

- Will involve interaction between
  - You, the author
  - At least one reviewer

#### Your rôle

- Your job is to explain your code to the reviewer
- The easiest way to do this is to keep the code simple!
- You are the world's expert on your piece of code
- Do not assume that the reviewer is also an expert

The reviewer might not be a maintainer

#### Reviewer's rôle

- To help!
- Will either
  - Approve MR yay!
  - Provide constructive feedback
- The aim is to produce a high quality contribution

```
do
    research and code();
    sleep();
    if (self review() != ok) continue;
    submit();
    upstreamed = wait feedback();
  while (!upstreamed);
```

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    research and code();
    sleep();
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```

# Easy things to get right Whitespace

- Match formatting to surrounding code
- Usually 4-space indents
- Watch out for tabs and end-of-line whitespace
- Do add spaces either side of binary ops

```
(x >= y + 1) rather than (x>=y+1)
```

### More easy things to get right

- Generally we prefer snake\_case over CamelCase
- Likewise name over lpszName
- https://wiki.winehq.org/Submitting\_Patches

### Keep each commit small

Each commit should be as small as possible

Diff stats like this don't encourage the reviewer

### How to keep commits small

- One idea per commit
- The overall feature doesn't need to work in one go
- Refactor first then add new things
- It's almost always possible to simplify things!
- Use helper functions

# Helper functions Can help to reduce commit size

- Implement as stub and flesh out in a later commit
- Reusing existing code? Move to helper first
- Can help when the control flow looks awkward
- However don't add a helper before calling it (dead code)

# Write tests! Why?

- To show that your implementation is correct
  - This in turn helps explain your change
- To prevent future regressions

# Write tests! How?

- Ideally add them at the start of the MR with todo\_wine
   Then remove the todo\_wine in the implementation's commit
- Otherwise they can go in at the end of the MR
- Try to keep them simple too
- Make sure they pass after each commit!

### Commit message 1

Write in the imperative:

```
"foo: Make x do y." rather than "foo: This makes x do y."
```

- Keep it short
- Avoid things like "Fix blah"
- Generally the word "Also" means you can split the patch

### Commit message 2

- A more detailed explanation can follow on subsequent lines
- Include any relevant Wine-Bug: tag
- Update if the code has changed
- Can take longer to write a good commit msg than the code itself!

```
do
    research and code();
    sleep();
    if (self review() != ok) continue;
    submit();
    upstreamed = wait feedback();
  while (!upstreamed);
```

### Why the sleep()?

- To allow you to context switch
- You'll come back with a fresh prospective
- An actual sleep isn't a bad idea!
- Also prevents the reviewer being swamped
  - "Huw is not a compiler" [1]

```
do
    research and code();
    sleep();
    if (self review() != ok) continue;
    submit();
    upstreamed = wait feedback();
  while (!upstreamed);
```

# Self review 1 Global overview

Look at the patch in its entirety

- Does commit msg make sense?
- Does formatting match?
- Check frees / releases
- Can control flow be simplified?

# Self review 2 Local overview

Look at each line of code carefully

- Is it doing what you think?
- Is it necessary?
- Can it be split?

### Self review 3

Keep in mind all comments already received

Even from earlier versions

- If you find it hard, think about the reviewer and simplify!
- Practise reviewing other people's code

```
do
    research and code();
    sleep();
    if (self review() != ok) continue;
    submit();
    upstreamed = wait feedback();
  while (!upstreamed);
```

```
do
    research and code();
    sleep();
    if (self review() != ok) continue;
    submit();
    upstreamed = wait feedback();
  while (!upstreamed);
```

# Merge Requests Size

- Keep the number of commits per MR below around five
- It's fine to split your work over several MRs
- This keeps things manageable for the reviewer
- A change in an early commit doesn't require updating loads of commits

# Merge Requests Mechanics

- Wait for the first MR to be merged before sending the next
- To preserve the discussion trail
  - Push updated commits to the same MR don't create a new one
  - When splitting, mention the original MR in new one

```
do
    research and code();
    sleep();
    if (self review() != ok) continue;
    submit();
    upstreamed = wait feedback();
  while (!upstreamed);
```

### How to respond to feedback

- Read and digest all of the comments
- If you don't understand, think
- If you still don't understand, ask
- Ensure that you address all of the comments
- One comment may apply to several similar issues
- It's not a race! Don't send the next version immediately

### But my MR didn't get any feedback!

- Your work is likely too complicated or not obviously correct
- Feel free to ask for an update
- You can now assign a reviewer yourself

```
do
    research and code();
    sleep();
    if (self review() != ok) continue;
    submit();
    upstreamed = wait feedback();
  while (!upstreamed);
finalize();
```

## Success!

- Update any bugs
- Party!

#### Conclusions

- Keep everything simple!
- Address all feedback
- Take your time!
- Good luck!