

Remote debugging Wine

With Visual Studio debugger

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Motivation

Make it easy for application developers to debug applications running on Wine.

Ideally, they could use the usual workstation.

Demo

Remaining work

- “Hide” native code from the debugger
 - Move all DLLs to PE files
 - Virtualize thread context on host code execution
- Improve Wine WebServices implementation
- Support LLVM MinGW toolchain and PDB files
- Allow using Wine Mono
- Support other Visual Studio versions

Questions?